<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
<th>Presented by</th>
<th>Location</th>
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<tbody>
<tr>
<td>8:30 a.m.</td>
<td><strong>Registration &amp; Complimentary Coffee / Tea</strong></td>
<td></td>
<td>Level 2 Atrium</td>
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<tr>
<td>9 – 9:45 a.m.</td>
<td><strong>Opening Keynote presented by John Spencer</strong></td>
<td></td>
<td>Auditorium (Room 219)</td>
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<tr>
<td>10 – 10:45 a.m.</td>
<td><strong>Getting Started with Design Thinking</strong></td>
<td>John Spencer</td>
<td>Auditorium (Room 219)</td>
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<td></td>
<td><strong>Using Makerspaces to Blend Gamification with the Power of Creation</strong></td>
<td>Robert Lane, Executive Director &amp; STEAM Coach, One Byte at a Time</td>
<td>Room 201</td>
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<td></td>
<td><strong>Making it Happen – Everything You Wanted to Know about Makerspaces But Were Afraid to Ask</strong></td>
<td>Laurie Green, Senior PD Facilitator, BootUp Professional Development</td>
<td>Suite 250</td>
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<td></td>
<td><strong>Learning Innovations Zone</strong></td>
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<td>Muse Lab (Level 2)</td>
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<td>11 – 11:45 a.m.</td>
<td><strong>Making Meaningful Connections with Maker Learning</strong></td>
<td>Andrew Robitaille, Media Specialist, Hudson High School</td>
<td>Auditorium (Room 219)</td>
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<td><strong>Full STEAM Ahead – Everyone Aboard the Train</strong></td>
<td>Aubree Horning, STEAM Teacher, Marlington Local Schools</td>
<td>Room 247</td>
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<td><strong>Create, Explore &amp; Learn Using XR Technologies in Makerspaces</strong></td>
<td>Dr. Gus Farmakidis, Library Media Specialist, Akron Public Schools</td>
<td>Suite 250</td>
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<td><strong>LAUNCH-ing Design Thinking with Preservice Teachers in a 3D Printing Unit</strong></td>
<td>Dr. Megan Brannon, Director of Curriculum, Assessment and Instruction for Quaker Digital Academy; Adjunct Instructor for Kent State University</td>
<td>Suite 250F</td>
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<td><strong>Sew What? Why Textiles Should Be Included in Your Makerspace</strong></td>
<td>Dr. Vicki Turner, Technology Director, Berea City Schools</td>
<td>DI REACTOR Hub (Level 1)</td>
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<td><strong>Learning Innovations Zone</strong></td>
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<td>Muse Lab (Level 2)</td>
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<tr>
<td>11:45 a.m. – 12:30 p.m.</td>
<td><strong>Lunch</strong></td>
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<td>Kent State DI Hub Dining Hall (Level 3)</td>
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<td>Time</td>
<td>Session #3 (choose 1)</td>
<td>Session #4 (choose 1)</td>
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| 12:30 – 1:15 p.m.   | **Utilizing High-Yield Instructional Strategies in Maker Learning:** Visible Learning Strategies for Student Success  
Matthew Mays, Educational Technology Consultant, Stark County Educational Service Center  
Auditorium (Room 219)  
**Inventing with MaKey MaKey**  
Robert Lane, Executive Director & STEAM Coach, One Byte  
Room 201  
PBL in Elementary  
Aubree Horning, STEAM Teacher, Marlington Local Schools  
Suite 247  
The Nitty Gritty of Managing a Makerspace  
Dr. Vicki Turner, Technology Director, Berea City Schools  
Suite 250  
3D Printed Dinosaurs and Design Thinking in Second Grade Classrooms: Processes, Partnerships, and Perspectives  
Holden Elementary School: Todd Poole, Principal, Amy Hopkins and Kelli Kunkle, 2nd Grade Teachers  
Kent State University: Elena Novak, Bridget Mulvey and Shannon Navy, Associate Professors; Lukas Van Der Watt and Wisdom Oyatokun, Graduate students  
Suite 250G  
Guided Tour of DI Makerspaces  
DI REACTOR (Level 1)  
Learning Innovations Zone  
Muse Lab (Level 2)  
1:30 – 2:15 p.m.   | NEO Maker Network – Introductory Brainstorming Session  
Hosted by Design Innovation  
Auditorium (Room 219)  
Robotics for Littles  
Thomas McNeal, Technology Project Director, AT&T Classroom, Kent State University  
Room 201  
Growing STEM Skillsets: School Gardens as Settings for Maker Learning  
Cindy Widuck, Associate Lecturer, Kent State University College of Public Health & Chairman, Let’s Grow Together Coalition  
Room 247  
Promoting SEL through Maker Learning with Hands of Gratitude  
Matthew Campana, Founder & CEO of Corporate Motivation, Inc.  
Suite 250  
Maker-Centered Learning: Across the Curriculum and Around the School  
Paul Shircliff, Maker Coach  
Suite 250F  
Guided Tour of DI Makerspaces  
DI REACTOR (Level 1)  
Learning Innovations Zone  
Muse Lab (Level 2) |
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<th>Time</th>
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<th>Speaker(s)</th>
<th>Location</th>
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| 2:15 - 3:15 p.m. | **Closing Showcase Session: Cooking Up STEM! (2:30 p.m.)** | Corinna Asbury, Culinary Education Director, La Soupe, Inc.  
Jacob Cason, Food Science Coordinator, Cincinnati Museum Center  
Kent State University: John Dunlosky, Professor of Psychological Sciences and Co-Director of the SOLE Center, Brad Morris, Associate Professor of Psychological Sciences and Co-Director of the SOLE Center | Innovation Teaching Kitchen (Level 2) |
|           | **Maker Resources Expo:**                                                        | Reusable Writing Tablets for STEM & Maker Learning  
Boogie Board  
Do the WRITE Thing—Apply for an EIG through the GAR Foundation  
Lucille Esposito, Consulting EIG Program Manager for the GAR Foundation  
Hands of Gratitude  
Matthew Campana, Founder & CEO of Corporate Motivation, Inc.  
STEM Center of Excellence  
Girl Scouts Northeast Ohio (GSNEO)  
LaunchNET Kent State  
The S3 Innovation Zone | Level 2 Atrium |
|           | **Complimentary refreshments provided by the School of Teaching, Learning & Curriculum Studies** | Level 2 Atrium |
|           | **Guided Tour of DI Makerspaces**                                                | DI REACTOR (Level 1) |
|           | **Learning Innovations Zone**                                                     | Muse Lab (Level 2) |
**PROGRAM INFORMATION**

**WI–FI CONNECTIVITY**
There is a dedicated wireless network for the conference which can be accessed using the information listed below:

Network: **KSUEvent**  
Password: **learning**

**DINING**
Complimentary coffee/tea/water will be available at check-in and there are refillable water bottle stations throughout the building. Lunch is available onsite in the DI Hub, offering an all-you-care-to-eat buffet with a large variety of options that include fresh ingredients, healthy items, and accommodations for all dietary restrictions. Lunch is included with all paid registrations. Kent State faculty/staff/students who register for the conference at the free level can purchase lunch at the KSU rate when presenting their Flashcard at the register. Additionally, KSU faculty/staff may opt to use their once-per-week free meal swipe for the conference lunch by presenting their Flashcard at the register.

**GRADUATE CREDIT**
Participants who attend the entire conference may opt to earn one graduate workshop credit hour. Please note there is a $150 tuition fee for the credit hour, and participants must complete a post-conference assignment. **Registration for the credit hour workshop must be completed online by Friday, November 11, 2022 at 11:59 p.m.** Only online payments by credit card or electronic check are accepted. Payment instructions will be sent following the submission of the online registration form. To register, please complete the [online registration form](#).

(Note: Only online payments by credit card or electronic check will be accepted. Payment instructions will be sent following submission of the online registration form).

**CONTACT HOUR CERTIFICATES**
Participants may earn 5.0 contact hours for attending the one-day conference. Certificates will be available at the check-in desk at the close of the conference showcase (3:15 p.m.).

**SOCIAL MEDIA**
The social media hashtag for the conference is **#LICmakerlearning**

**CONTACT**
Questions can be directed to the conference team at **learninginnovations@kent.edu**.